Recommended Reading

Papers Describing Innovation and Entrepreneurship Skills, Attitudes and Behaviors

The recommended articles in this section relate to innovation and entrepreneurship skills, attitudes and behaviors of innovators and entrepreneurs, and can be the focus of learning objectives with your students. The games in this workshop have been selected to support awareness and learning about these types of learning objectives.


Papers Describing the David Kolb Experiential Learning Cycle

The recommended articles in this section discuss David Kolb’s Experiential Learning Cycle and provide an example of how it has been related to learning processes within entrepreneurship. As we will discuss during the workshop, the debrief that takes place after implementing a game plays a key part in the “Reflection Observation” portion of the cycle.


Books and Papers Describing the Advantages of Games-based Learning

There can be resistance from students, faculty and administrators when you share that you plan on using games within your classroom to teach concepts. Here are some books and papers that describe benefits associated with using this medium and how they result in positive impacts on students.

Papers Describing the Use of Games for Teaching Innovation and Entrepreneurship

Using games for teaching innovation and entrepreneurship is still a very new field and little to no research has been published on the subject. Still, many instructors are trying their hand at implementing these techniques. Here are some reference papers that do a nice job of linking game based activities to skill development in innovation and entrepreneurship amongst students.


Papers on the Assessment of Games

These papers are resources that will provide you insight on different strategies that can be used to assess game implementations related to innovation and entrepreneurship within your classroom. Whether doing qualitative or quantitative analysis they provide a structure that can help demonstrate the learning benefits of these activities.

